

KOINZ

A game for two to four players

Contents

Four double-sided play Surfaces featuring different locales
Four sets of 18 colored Koinz: 6 Small, 6 Medium, 6 Large

Objective

Score the most points on a Surface to win that Surface; First player to win five Surfaces wins the game

Game setup

The game may be played with a different number of Koinz and Surfaces each time as determined by the players:

- The first player chooses the number of large Koinz that the teams may use (1-6)
- Players alternate to choose the number of medium Koinz (1-6) and small Koinz (1-6)
- The next player in line chooses the number of play Surfaces (1-4)

(As you will see in *Scoring*, the number of surfaces chosen determines the maximum total of points that can be won in that round)

How the selections take place:

Number of Players	Large Koinz (1-6)	Medium Koinz (1-6)	Small Koinz (1-6)	Surfaces (1-4)
2 players	Player 1	Player 2	Player 1	Player 2
3 players	Player 1	Player 2	Player 3	Player 1
4 players	Player 1	Player 2	Player 3	Player 4

Example: John, Susie, and Cornelius (3 players) are playing:

- John chooses 4 Large
- Susie chooses 3 Medium
- Cornelius chooses 6 Small
- John chooses 1 Surface

Any leftover Koinz or Surfaces can be returned to the box.

Game play

Player One starts, and players alternate turns, placing one Koin at a time:

Place any one of the Koinz according to the rules:

- 1) Koinz may be placed directly on any available Surface
AND the entire Koin must be within the area defined by the Surface
(not even a hair over the edge - all players must agree)

OR

- 2) You may place a Koin on top of your own Koin or an opponent's Koin
Only smaller Koinz may be placed on top of larger Koinz
 - A Medium Koin may be placed on a Large Koin
 - A Small Koin may be placed on a Large or Medium Koin

Penalty: When placing your Koin, moving another Koin is not permitted and any opposing player may call a foul

- The original Koin must be relocated back to its original position
- If the offending player fouls again on the same turn, their turn is forfeited



Other rules that may come up:

- If you have a Koin that can be played, you must play it, even if you have to cover up your own Koin
- If you cannot play, then play passes to the next player until no player can make a move

Scoring

Each Surface is evaluated for a winner, who gets one point for winning the Surface; no points are awarded for a tie

Total up the points only for the topmost Koinz on the Surface; Koinz that are covered do not count

Large Koin = 3 points
Medium Koin = 2 points
Small Koin = 1 point

Example with three players and two Surfaces:



Hawaii (left):

- John (Red) has 1 large, 1 medium, and 1 small Koin visible (6 points)
- Susie (Yellow) has 1 large and 2 small Koinz visible (5 points)
- Cornelius (Blue) has 1 medium and 2 small (4 points)
- John wins the Surface and one point

Venice (right):

- John (Red) has 1 medium and 1 small Koin (3 points)
- Susie (Yellow) has 1 medium and 2 small Koinz (4 points)
- Cornelius (Blue) has 1 medium and 2 small Koinz (4 points)
- No one wins a point because there are two players tied with the most points.

At the end of this round it is:

John 1 / Susie 0 / Cornelius 0

A new round is started and play continues until one person has won five or more Surfaces

If the game is tied at five, re-play until there is a clear winner; Players not tied for the lead are eliminated after each extra round

Alternate gameplay - Sudden death

The lowest scoring player(s) are eliminated after each round

For more information on Koinz (Large font rulebook, links to the instructional video), or other 3 Inch High Games, please visit: www.3-inch.com or scan the QR code

Have fun!